



# S.F. Appendix





## Key To Symbols


### Universal Ratings:


-  Super Loser
- ★ Loser
- ★★ Average, Not Unpleasant
- ★★★ Definitely Good
- ★★★★ Spectacular
- ★★★★★ Phenomenal (special features)

 Special recognition: best of county (or park).

 Special recognition: second best of county (or park).

 Special recognition: third best of county (or park).

 Special recognition: honorable mention.

 Special recognition: worst of county (or park).

### Text Symbols/Superscripts:

**Text**: Bolded text indicates a recommended or important feature  
*text*: Italicized 'proper names' without capitals indicates that this is a name that has been invented by this author. For example: *table rocks*.

### Text Abbreviations:

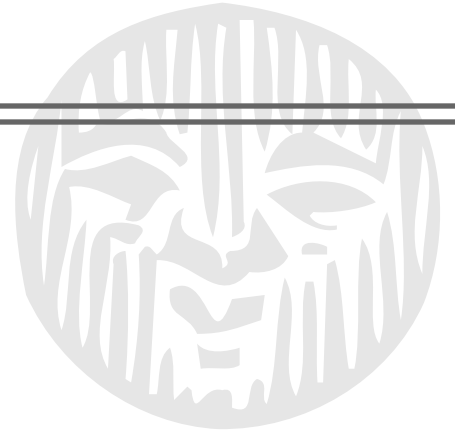
- 55.2 mi. AVS35 Gr10 1'35"**: Miles for route or described section of route.
- 55.2 mi. AVS35 Gr10 1'35"**: Average speed in mph for route. This measure is always a no congestion, no stopping estimate. If measure is not based on a timed run, it should be followed by 'est' indicating it is an estimate only.
- 55.2 mi. AVS35 Gr10 1'35"**: Road grade, sometimes more than one number divided by hyphen(s) or comma(s). See road grade scale.
- 55.2 mi. AVS35 Gr10 1'35"**: Time to drive route without stopping. This measure is always a no congestion estimate unless noted otherwise.
- EST** = estimation, not precise
- AVS** = average speed in miles per hour
- SNRA** = Significant Natural Resource Area as ordained by the San Francisco Department of Parks and Recreation.

### Vehicle Road Grades:

- 1: Dirt and/or impassable without 4WD.
- 2: Dirt or gravel road, passable without 4WD but rough.
- 3: Dirt or gravel, very good condition.
- 4: Paved one lane undivided, rough.
- 5: Paved one lane undivided, good.
- 6: Narrow two lane undivided, rough.
- 7: Narrow two lane undivided, good.
- 8: Divided two lane, no shoulder, rough or primitive, may have no banking.
- 9: Divided two lane, no shoulder with pullouts, banked, rough or patchy in spots.
- 10: Divided two lane, no shoulder with pullouts, good banking, smooth ride (this is the most common grade).
- 11: Divided two lane, good highway with paved shoulders.
- 12: Highway, four lane with shoulders
- 13: Expressway, 5-12 lanes AVS 55+.

# Key To Symbols *Continued*

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## **Hiking Trail Key:** GSF BMP

### **Trail Grade-Size (G)**

1. deerpath (may be difficult to follow, may have many obstacles)
2. small hiking path (single file, 1-3' wide)
3. medium trail (4-8' wide)
4. large trail (wider than 8' although not really designed for vehicles)
5. fire road (designed for utility vehicles)
6. paved trail or fire road (usually designed as bike paths)

### **Steepness/Difficulty (S)** *Elevation Change (EC) = (x) feet*

0. virtually or entirely flat
1. easy up and down, with perhaps short periods of climbing
2. generally an easy grade with maybe some minor steeper points
3. generally a moderate grade or significant periods of stiff climbing, moderately strenuous
4. generally consistent steep climb or descent, definitely strenuous
5. extremely strenuous, very steep

### **Frequency of Use (F)**

1. typically deserted
2. occasional hiker, but seldom
3. consistent use is low on weekdays and moderate on weekends, always expect company
4. moderate use, hikers every minute or so, may be heavy on weekends
5. heavy use, generally crowded with no privacy at any time

### **Bicycle Use (B)**

1. bicycles not allowed and/or nearly never encountered
2. bicycles allowed but only occasionally encountered
- 2x. bicycles not allowed but occasionally encountered anyway
3. bicycles allowed and encountered regularly
- 3x. bicycles not allowed but regularly encountered anyway (no enforcement)
4. heavy bicycle use or primarily used as a bike path

### **Mud Rating (M)**

0. Paved
1. Ground covering, rock, or dense gravel. Good even while raining.
2. Mixed category. Loose gravel with firm dirt. Earth and covers. Good drainage. Not bad immediately after rains.
3. Earth with a low clay component. Will soften with water but is hikeable withing a few hours after rains stop.
4. Unknown but does not look good, or, soft muddy areas are unavoidable. Drainage poor. Not recommended for up to weeks after heavy rains.
5. Earth with a high clay component becomes the stickiest kind of mud throughout most of the area, *or*, particularly bad trail drainage. May not thoroughly dry out for up to a month after rains stop.

### **Panorama Aspect (P)**

1. Entirely or almost entirely forested or otherwise enclosed.
2. Periodic peek views are more the exception than the rule. Open landscapes with short to medium range (half a mile) views. Alternating forest and open areas. Some nice views from lower areas.
3. Frequent views from higher elevations. Constant medium to long range views from lower areas or lower areas looking upwards with outstanding scenic value.
4. Virtually constant area survey views from higher elevation looking down.
5. Virtually constant area survey views from higher elevation with especially nice aesthetic attributes.